

ESDBomber Server - Feature #179

Make server setting loadable via JSON Textfile.

12/21/2018 11:54 AM - Daniel Girtzer

Status:	Neu	Start date:	12/21/2018
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:	ESDBomber2.0		
Description			
Make settings like initial player speed, timeout, bomb timeout, etc. configurable with the help of an configuration file. If this file is missing an default file should be created.			

History

#1 - 12/21/2018 12:28 PM - Daniel Girtzer

- Target version changed from bomberclone1.0 to ESDBomber1.1

#2 - 12/06/2019 01:21 AM - Daniel Girtzer

- Target version changed from ESDBomber1.1 to ESDBomber2.0