

ESDBomber Server - Feature #183

Make map layout loadable from (JSON) file

12/21/2018 12:22 PM - Daniel Giritzer

Status:	Neu	Start date:	12/21/2018
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:	ESDBomber2.0		
Description			
Make map layout loadable from (JSON) file.			
This allows in combination with the config file to design many different farming modes.			
(instant sudden death, insta kill, high power mode, etc.)			

History

#1 - 12/21/2018 12:27 PM - Daniel Giritzer

- Target version changed from bomberclone1.0 to ESDBomber1.1

#2 - 12/30/2018 04:50 PM - Daniel Giritzer

- Target version changed from ESDBomber1.1 to ESDBomber2.0